

# Vehicular Networks

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“Networking Fundamentals”

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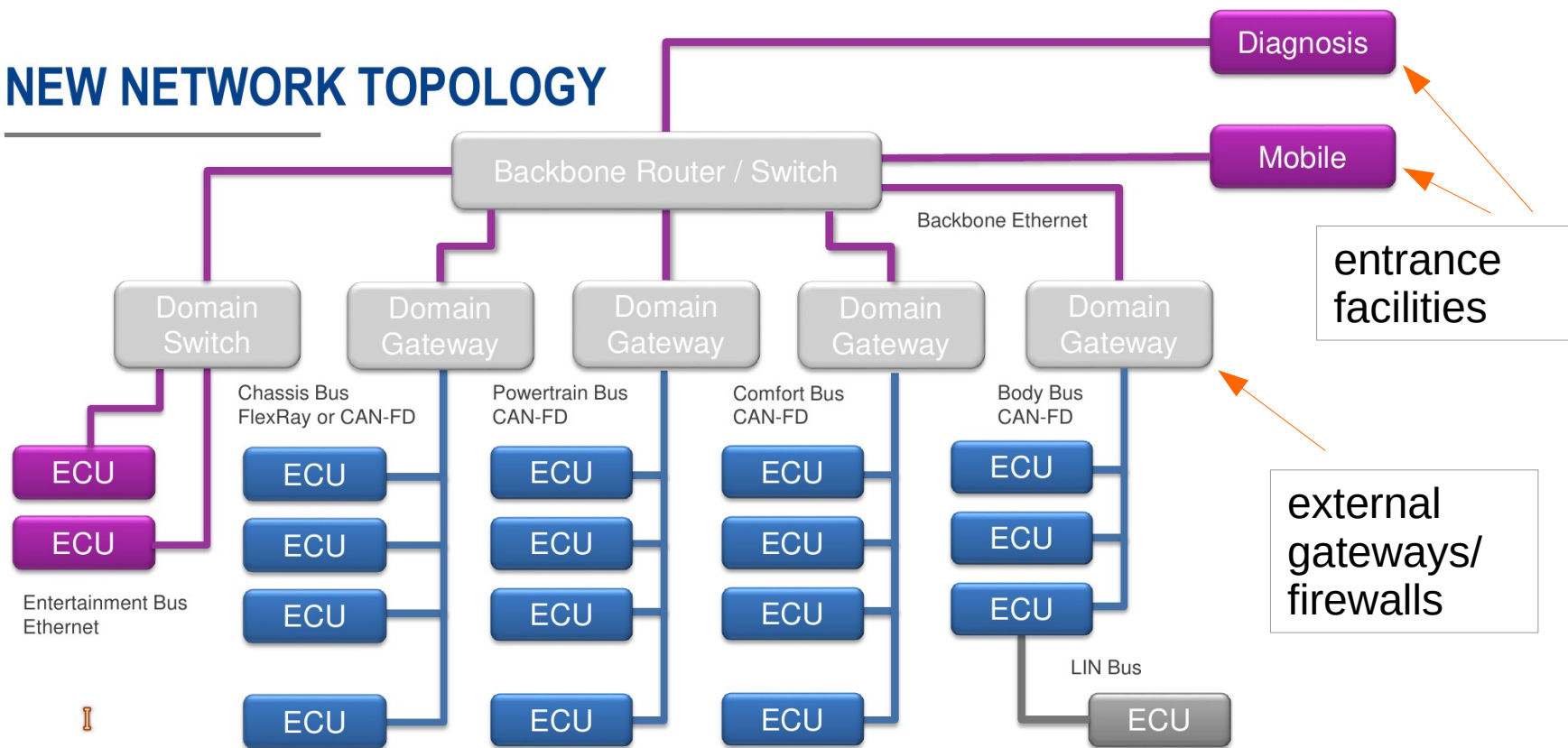
# Vehicular Networks

Common in automated systems and robotics:

- Precision Timing Protocol (IEEE 1588), to sync clocks of hosts
- Time-Sensitive Networking (IEEE 802.1 and 1722), to prioritize critical messages
  - CAN or Internet payload
- CV2X and DSRC wireless (not 802.11)
- [Controller Area Network](#)

# Renesas Network for Modern Autos

## NEW NETWORK TOPOLOGY



Each vehicle is an Autonomous System.

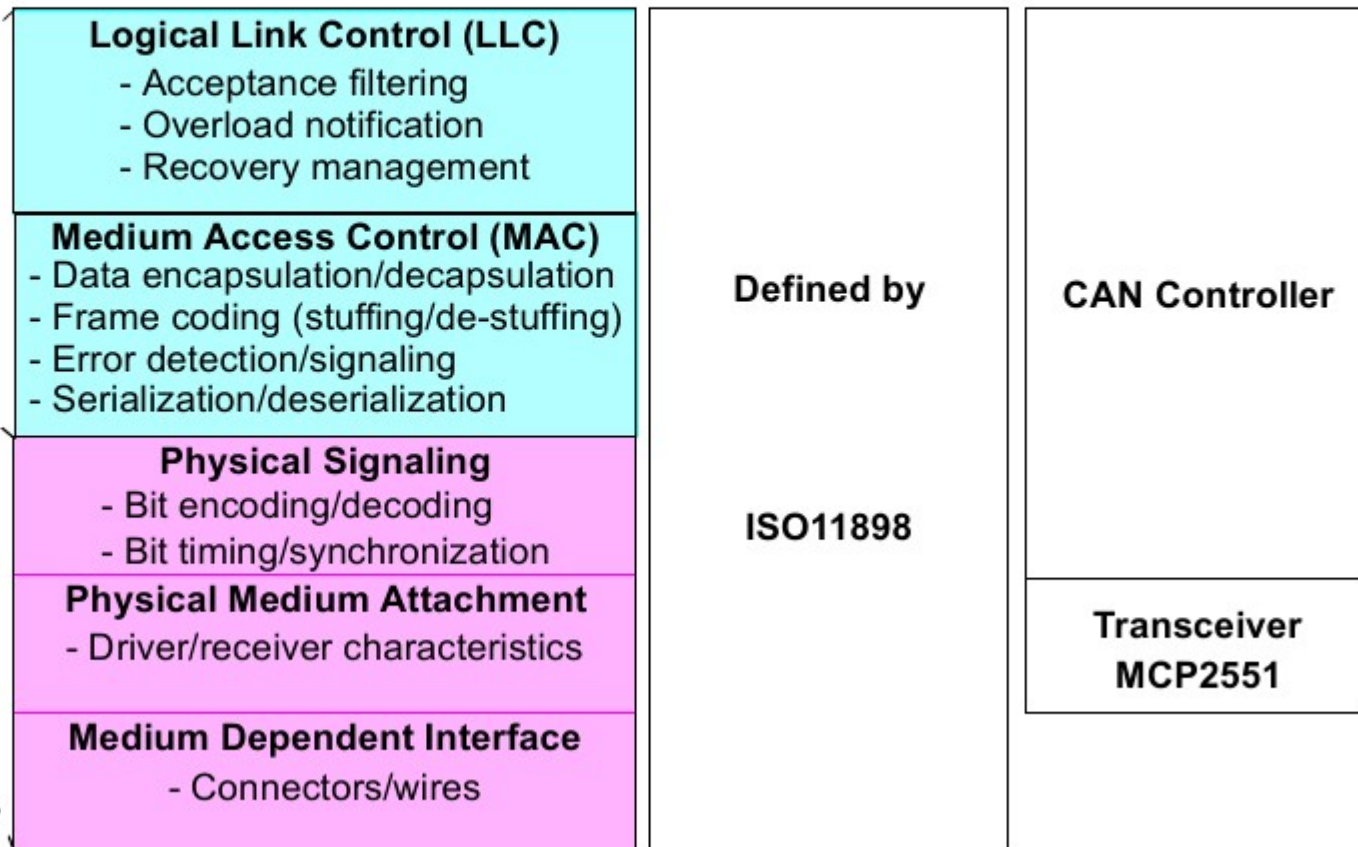
## Motivation: Vehicular Subnetworks

- Different bus speeds and cabling.
- Different security domains.
  - Problem: interconnection of various domains.
  - Example: driver displays with brake and music-player info.
- CAN gateways interconnect subnetworks.

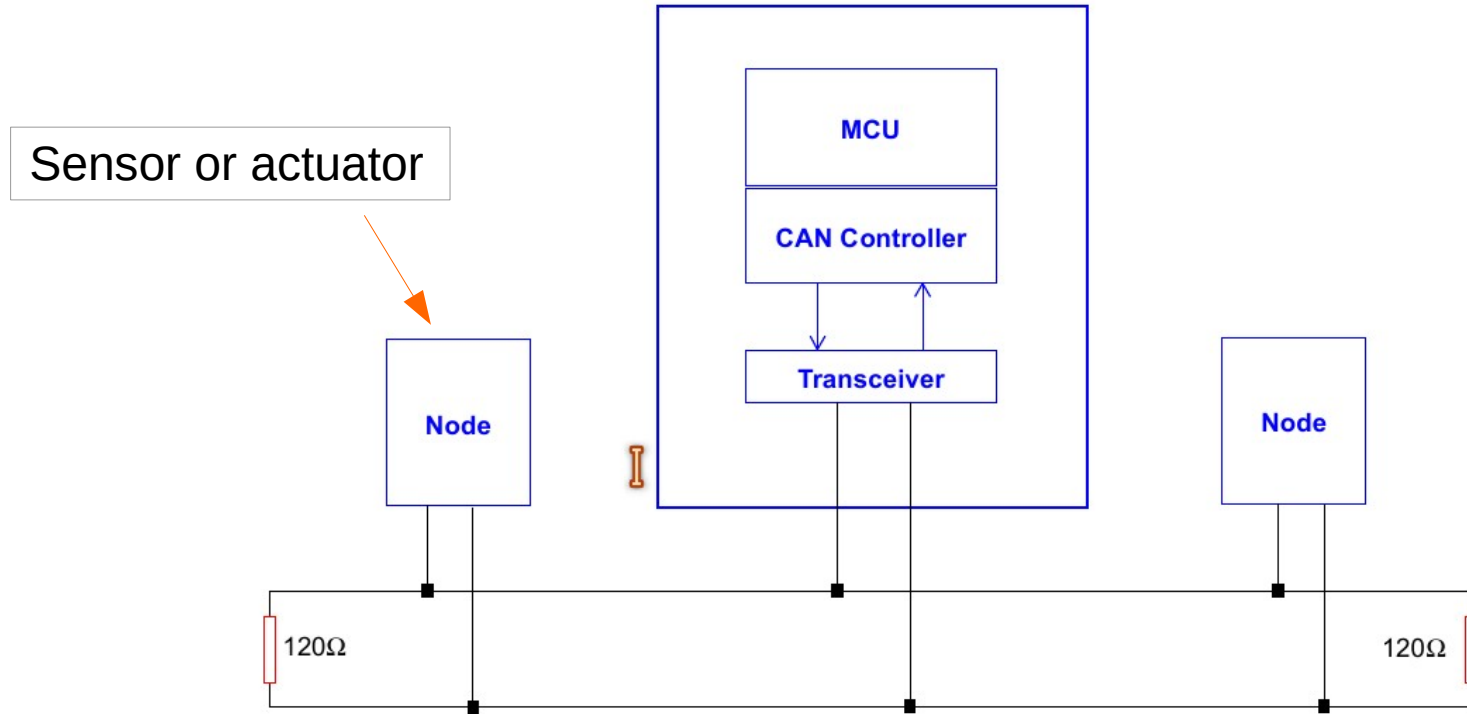
## 7-Layer OSI

Application
Presentation
Session
Transport
Network
Data Link
Physical

Courtesy [Microchip](#)

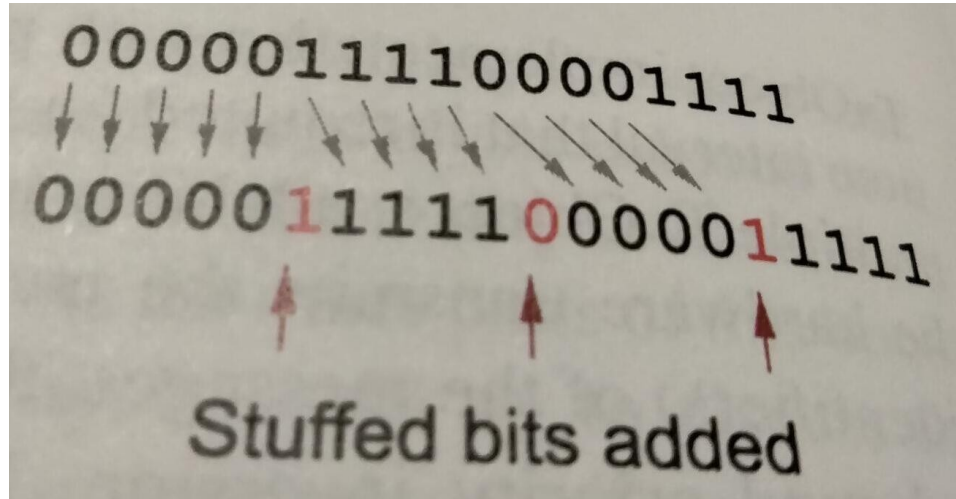


Courtesy [Microchip](#)



# CAN Clock

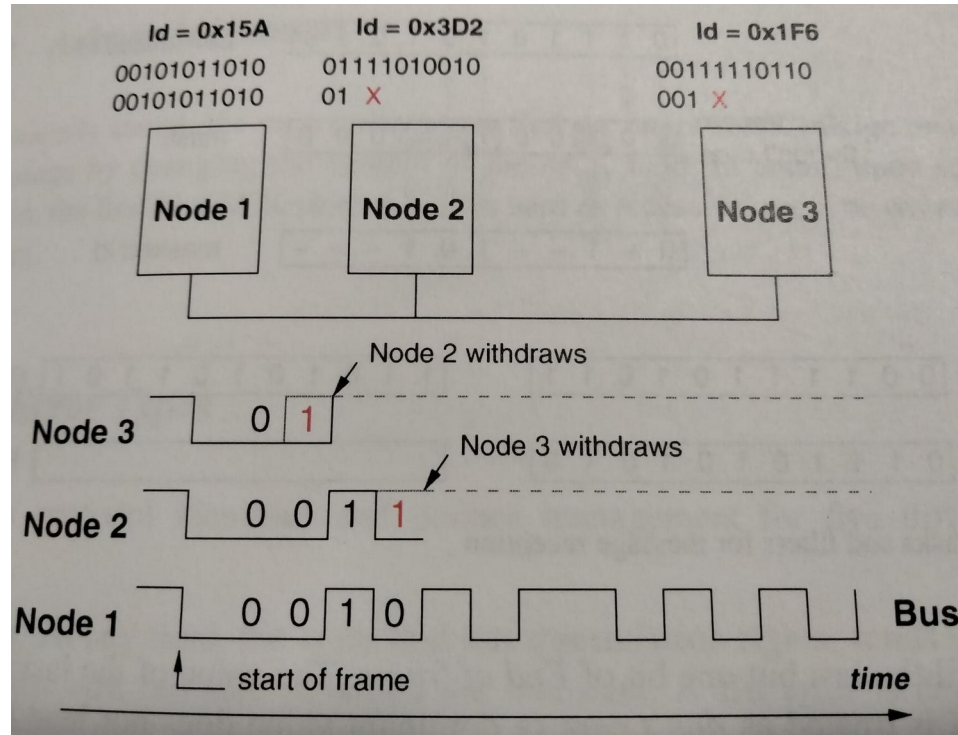
Clock is derived from data  "bit stuffing."



From

[Understanding and Using the Controller Area Network Communication Protocol](#)

# Bus Arbitration: CSMA/Collision Resolution



From  
[Understanding and Using the Controller Area Network Communication Protocol](#)



# CAN Data Frame Basics

- 11- or 29-bit ID determined by “claiming” procedure.
- Messages are acknowledged (like WiFi).
- Protocol supports Remote Request and Error frames.
- Classic CAN: 8B MTU, up to 1 Mb/s.
- CAN FD: 64B MTU, up to 5 Mb/s.
- All messages are broadcast: connectionless.
- HW filters determine which messages an ECU (electronic control unit) processes.

# Renesas Gateway Routing: static packet filtering

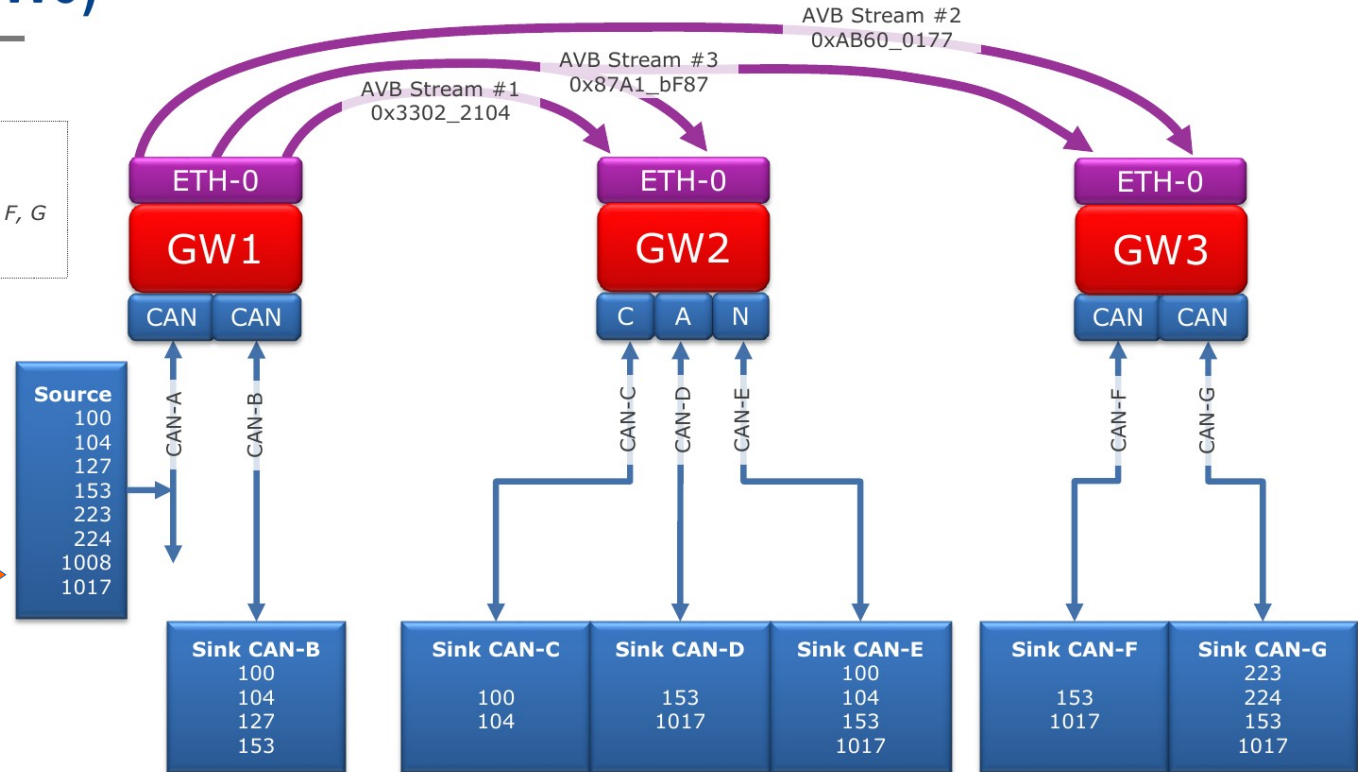
(GW1, GW2, GW3)

## System Definition

CAN-A 100 to 110 - **AVB#1** → CAN-C, E  
CAN-A 200 to 2FF - **AVB#2** → CAN-G  
CAN-A 153, 1017 - **AVB#3** → CAN-D, E, F, G  
CAN-A 100 to 1FF → CAN-B

AVB = audio-  
video bridging  
(IEEE 1722)

CAN IDs



## Summary

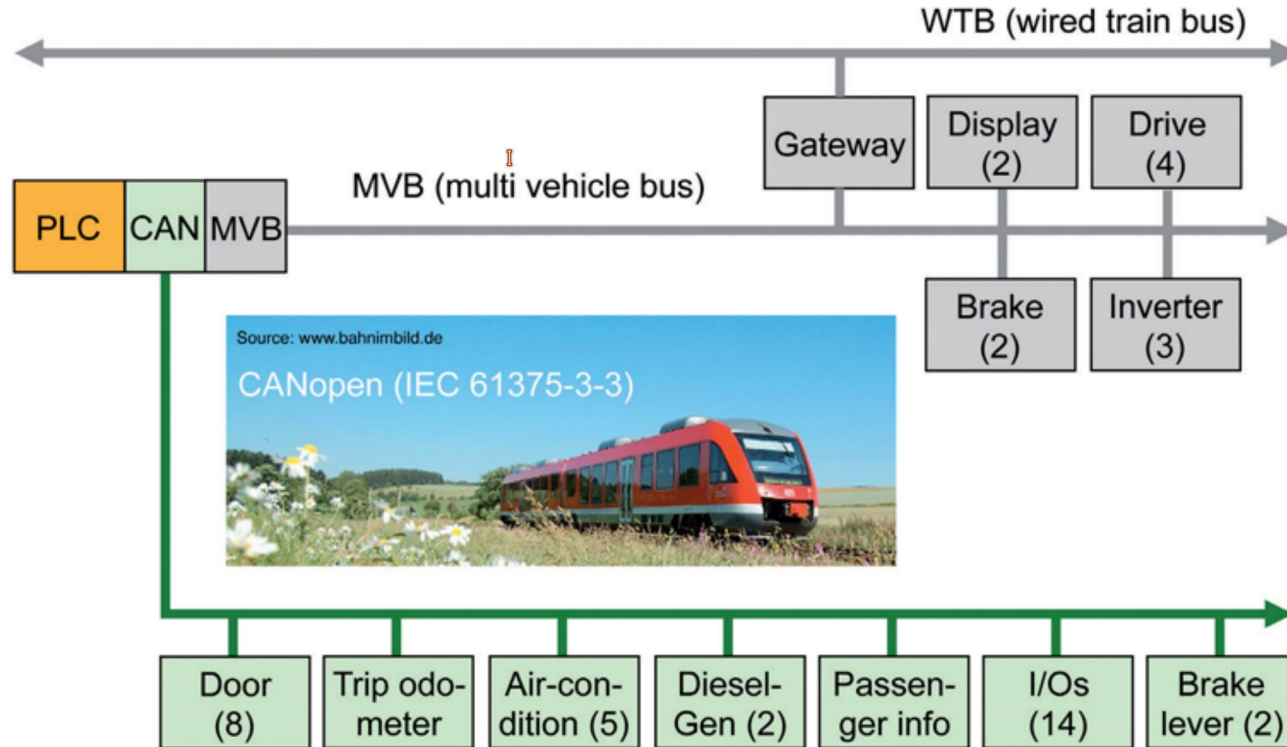
- Like Ethernet and IP, is old but evergreen.
- Differs from TCP/IP at every protocol layer.
- CAN classic and CAN FD are PHY and Link Layer protos.
- High layers have many standards and vendors.
- Wide application in vehicles, robotics, industrial applications, agriculture . . .

```
#!/bin/bash
set -e
set -u
echo "****Existing networks before VCAN addition****"
ip link show
echo "*****"
echo ""
# tell Linux about virtual CAN nodes: necessary one time
#sudo ip link add type vcan
sudo ip link add dev vcan0 type vcan
sudo ip link set up vcan0
echo "****Networks after VCAN addition****"
ip link show
echo "*****"
echo ""
```

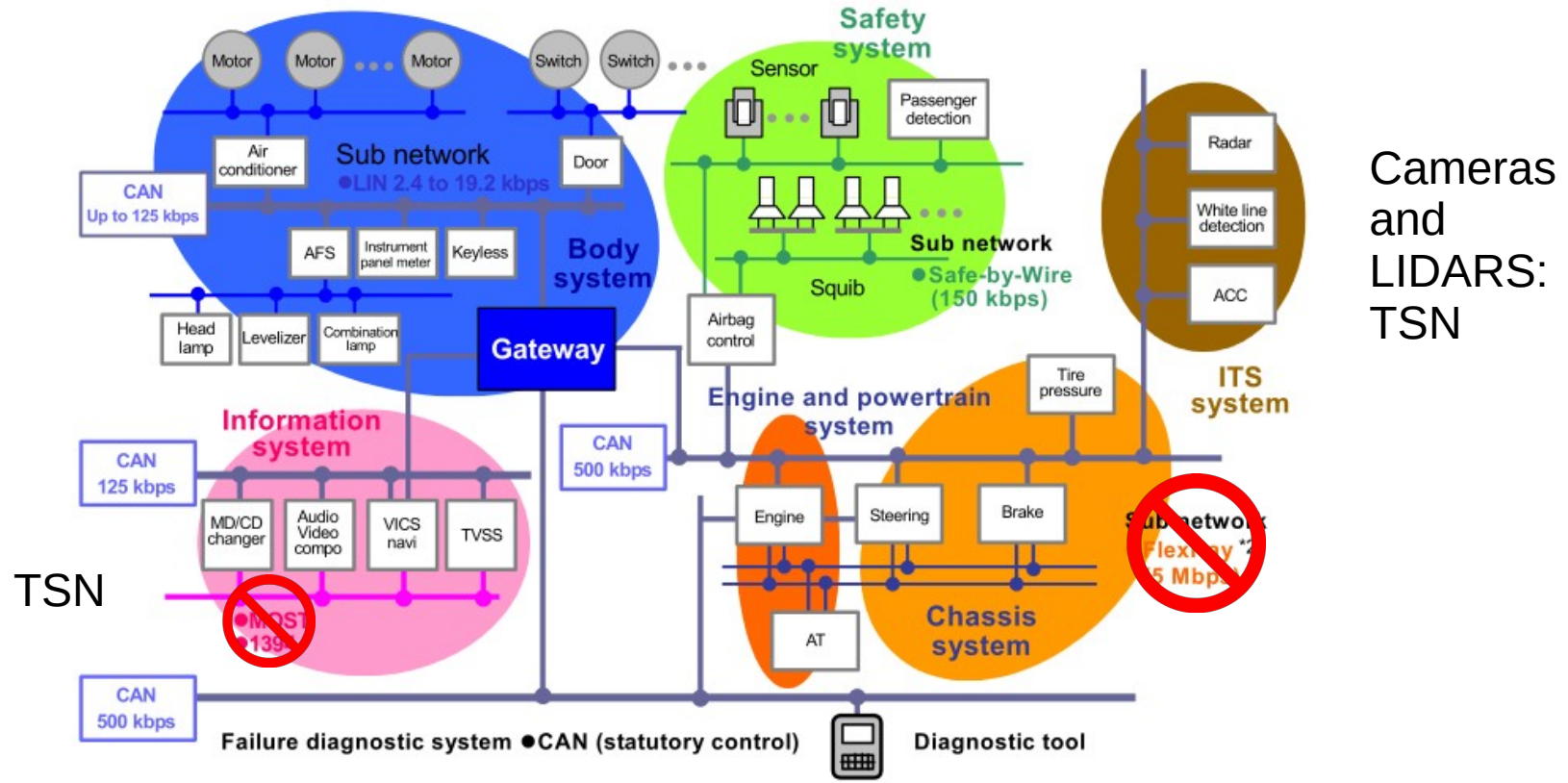
Then \$ cangen -n 5 -m

```
#!/bin/bash
set -e
set -u
count=$(ip link show | grep vcan | wc -l)
echo "Removing ${count} vcan devices"
echo ""
while (( --count > -1 )); do
    echo "removing vcan${count}"
    sudo ip link del dev vcan${count}
    echo ""
done
echo "****Removed vcan devices:****"
ip addr list
echo "*****"
```

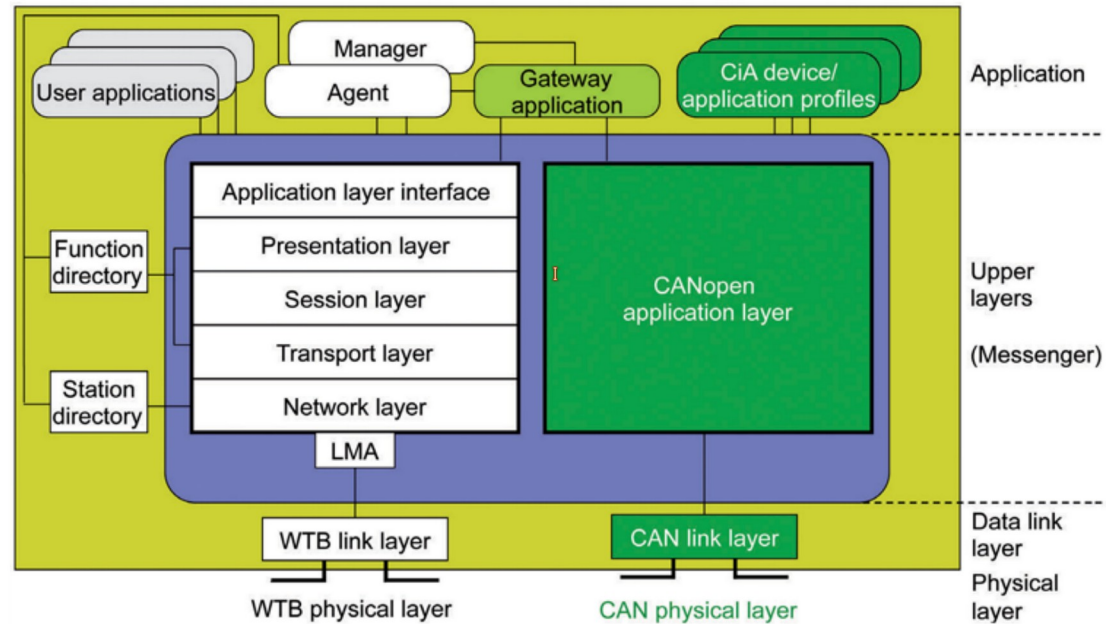
# Example: railroad control system



# Older image of passenger vehicle network



# CANopen and ISO-TP provide higher levels



Example: [railroad gateway](#)